



**Cheyenne Soccer Club
Recreational Program**

**Guidelines for Referees and Coaches
Local Rule Applicability**

U-6 and U-8

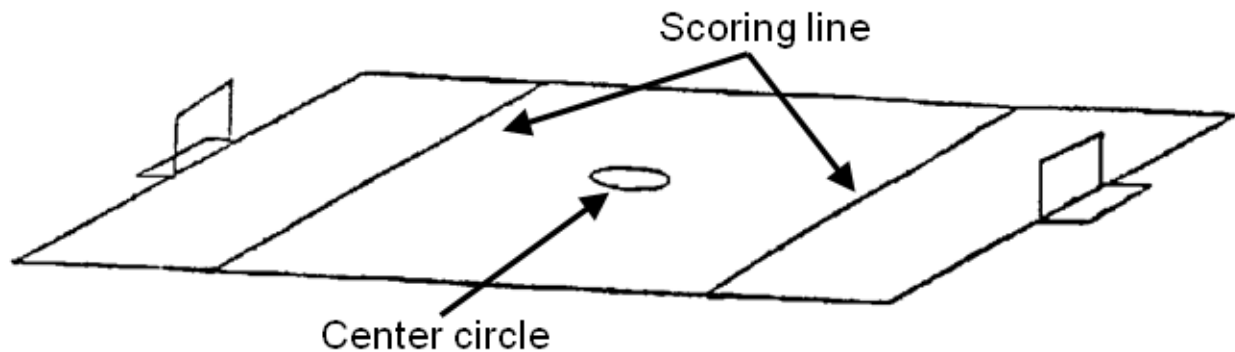
(March 2010)

The soccer rules and laws of the Cheyenne Soccer Club (CSC) are generally those of the United States Soccer Federation (USSF) as modified or clarified by the following items.

1. Prior to the start of games the CSC Officers will make the determination as to whether or not to begin games based on local weather conditions. During the duration of a game, a CSC Board Member or Game Day Coordinator will make the determination as to whether to suspend, postpone or cancel the game based upon field conditions and current local weather conditions. (March 2010)
2. **Ungentlemanly conduct on the part of coaches, players or spectators is inappropriate and will not be tolerated. This includes criticism, threats, blame, yelling, humiliating, ridiculing, showing biases, taunting, racial comments and/or excessive celebration** (i.e., a player is not allowed to remove his shirt in celebration). Coaches shall be held responsible for the actions of any individual(s) at any match that, in the opinion of the referee, is a supporter of that team. Referees are required to submit a written report to CSC, within 48 hours, after cautioning or ejecting a coach or player for misconduct.
3. Uniforms must be worn at all games. If weather warrants, the uniform can be worn over long-sleeved shirts, coats, etc.
4. All referee decisions, calls and judgments are final. All players, coaches, spectators are asked to please respect the referee's judgment on difficult calls and cooperate with him or her during the game. A unique feature of soccer is that the referee's decision is never to be questioned. Demeaning remarks about or by a player or a coach are not allowed. Sportsmanship is the name of the game and to be pursued at all times.
5. Please note that all field supervisor coordinators and supervisors are functioning on a volunteer basis. Please respect their decisions and express thanks for their interest.

SPECIAL RULES FOR U-6 AND U-8

- A. **FIELD OF PLAY:** The size and markings of the fields have been modified to reflect the age and divisional participants playing on the field and the size/shape of the area available. For U-6's the field dimensions shall be 30 yards in length and 20 yards in width. For U-8's the field dimensions shall be 50 yards in length and 30 yards in width.
- B. **THE BALL:** Size 3 balls will be used for U-6 and U-8.
- C. **LENGTH OF GAMES:** Each division will play four quarters of equal length as follows: U-6 = 8 minutes X 4 quarters; U-8 = two 20 minute halves. Half time will be 5 minutes in length after which each team will change sides on the field. Time between the other quarters will be one minute. **THE GAME SHALL BE TERMINATED, REGARDLESS OF TIME REMAINING, AT THE NEXT SCHEDULED GAME TIME.** (March, 2008)



D. PLAYERS: For U-6 the game is played by two teams, each having three (3) players on the field. For U-8 the game is played by two teams, each having four (4) players on the field. Substitutions are unlimited and accomplished on the fly. The coach simply calls the player being substituted for off the field. Once that player is off the field, the coach may send the substitute on the field. Permission from the referee is **NOT REQUIRED**.

E. PLAYER'S EQUIPMENT

1. Shirt with number (supplied by CSC)
2. Stockings which cover shinguards.
3. Athletic shoes or soccer shoes (no metal cleats or shoes with single toe cleat).
4. Shinguards are required; socks must be worn over them.
5. **A player shall not wear anything which is dangerous to another player or themselves. Pierced earrings and jewelry cannot be worn.**

F. REFEREES: Each team provides a **PARENT REFEREE** for each game; only one referee on the field at a time, please.

G. THE RULES OF MICRO SOCCER:

1. The game is started with ball placed anywhere within the center circle. Players of the opposing team must be **three (3)** yards away when the kick is taken.
2. A goal **CANNOT** be scored directly from the kickoff. That is the ball must touch another player on the field of either team before going into the goal.
3. Goals can be scored from anywhere but the ball must pass below the cross-bar and between the goal posts for a goal.
4. There is no tripping, pushing, punching, holding or kicking an opponent. A player cannot pick up, hold, stop or propel the ball with his/her hands except for throw-ins. All infringements are punished by an **INDIRECT KICK**, i.e., the ball must touch another player on the field before it enters the goal. That player can be from either team. In other words, a goal **CANNOT BE SCORED DIRECTLY FROM A FREE KICK**.
5. Players of the opposing team must be three (3) yards away from the ball when a free kick is taken. During goal kicks, players of the opposing team must be behind the scoring line (see figure above) (August 2007)
6. There is **NO OFFSIDE** in micro soccer.

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7. Slide tackling **IS NOT** allowed.
8. There are no goalkeepers.
9. To increase each player's participation and to discourage goal-tending (e.g., a player standing permanently in front of the goal) an attacking team's goal will be **DISALLOWED IF ALL ATTACKING PLAYERS HAVE NOT CROSSED THEIR OWN SCORING LINE.** See Addendum for further review.

H. GAME DAY:

1. U-6 teams will play each other in two 3 vs. 3 games simultaneously and on adjacent fields. The assistant coach or parent designated by the coach will cover one field and the coach will cover the other field. U-8 teams will play each other in two 4 vs. 4 games simultaneously and on adjacent fields. Players **CAN** go from one field to the other; however, the coach **MUST INSURE EQUAL PLAYING TIME TO ALL PLAYERS.**

I. COMMON SENSE

1. In the CSC tradition of fostering good sportsmanship and fellowship, at the end of the game both teams must line up at midfield and exchange congratulations to the members of the other team. **Spitting on hands will not be tolerated.**
2. No league standing should be kept.
3. Publicity of games and results are discouraged.

THIS GAME IS FOR THE CHILDREN. LET THEM LEARN AND PLAY, BUT MOST IMPORTANTLY LET THEM HAVE FUN.

ADDENDUM

Scoring: To increase each player's participation and to discourage goal-tending (e.g., a player standing permanently in front of the goal) an attacking team's goal will be **DISALLOWED IF ALL ATTACKING PLAYERS HAVE NOT CROSSED THEIR OWN SCORING LINE.**

